

Aragwaithi

Ancient Banner

War of Legends	Era of Chaos
[abilities] {ABILITY_LEADERSHIP_LEVEL_4} [/abilities]	[abilities] {ABILITY_LEADERSHIP_LEVEL_4} {ABILITY_PROTECTION_LEVEL_4} [/abilities]
[resistance] blade=90 pierce=80 impact=80 [/resistance]	[resistance] blade=80 pierce=80 impact=80 fire=90 cold=90 [/resistance]
hitpoints=63	hitpoints=58
cost=70	cost=90

Archer

War of Legends	Era of Chaos
hitpoints=26	hitpoints=28

Eagle Rider

War of Legends	Era of Chaos
[attack] name=claws damage=7 [/attack]	[attack] name=claws damage=6 [/attack]

Flagbearer

War of Legends	Era of Chaos
<pre>[resistance] blade=90 pierce=100 impact=100 [/resistance]</pre>	<pre>[resistance] blade=90 [/resistance]</pre>
<pre>[attack] name=glaive-stab damage=14 [/attack]</pre>	<pre>[attack] name=glaive-stab damage=13 [/attack]</pre>

Greatbow

War of Legends	Era of Chaos
<pre>[attack] name=bow [/attack]</pre>	<pre>[attack] name=bow [specials] {WEAPON_SPECIAL_PRECISION} [/specials] [/attack]</pre>

Guard

War of Legends	Era of Chaos
cost=28	cost=27

Lancer

War of Legends	Era of Chaos
<pre>[attack] name=spear damage=12 [/attack]</pre>	<pre>[attack] name=spear damage=11 [/attack]</pre>

Pikeman

War of Legends	Era of Chaos
cost=38	cost=28

Shield Guard

War of Legends	Era of Chaos
cost=43	cost=45

Swordsmaster

War of Legends	Era of Chaos
[attack] name=long-sword [/attack]	[attack] name=long-sword [specials] {WEAPON_SPECIAL_MARKSMAN} [/specials] [/attack]

Movetype aragwaithfoot

War of Legends	Era of Chaos
[movement_costs] forest=1 [/movement_costs]	[movement_costs] deep_water=100 forest=2 unwalkable=100 impassable=100 [/movement_costs]
[defense] [/defense]	[defense] deep_water=80 impassable=10 [/defense]

Movetype aragwaithmounted

War of Legends	Era of Chaos
[movement_costs] forest=1 [/movement_costs]	[movement_costs] deep_water=100 forest=2 unwalkable=100 impassable=100 [/movement_costs]
[defense] [/defense]	[defense] deep_water=80 impassable=10 [/defense]