

Event Card

It is a peaceful day and the sun shines brightly in a cloudless sky



No Event

Event Card

A thick fog conceals the battlefield hiding the enemies movements



All Defenses +1 this round

Event Card

There is a huge rainstorm throughout the countryside



No Fire attacks or defenses made be played this round

Event Card

For the past weeks many forgeries have appeared and people have begun to doubt the value of items



No items may be played this round

Event Card

All is quiet as your army marches



No Event

Event Card

Rumours are passing throughout the land and everyone seems to have something up their sleeves



All players pick up 1 card
(in order of play)

Event Card

A group of merchants offers you powerful weapons, for a price



Any players may discard their **entire** hands and pick up **4** new cards

Event Card

A massive catastrophe strikes



All players -1 hitpoint
(this event **can not** kill an player)

Event Card

You spend the night camping in the mountains



No Event

Event Card

A neighbouring kingdom has fallen and the land is in chaos



All players may only attack the player on their right

Event Card

You are travelling quickly and are not able to carry many supplies



All players must discard 1 card from their hand

Event Card

A magical light appears on the horizon and you feel a surge of strength



All players +1 hitpoint

Event Card

The villages all around are pleasant and happy



No Event

Event Card

Trickery and treachery can lead to much gain



All players pick up 2 cards at the start of their turn

Event Card

An army of barbarian raiders are coming to kill and destroy



Damage = 2
(This card is an attack played against every player; all players may defend)

Event Card

This ruined castle has been long abandoned but will make an excellent fortress for your troops



All players may reveal any cards with magical elements (fire, water, lightning)
The player with the **most** gets this card. This counts as 1 item.
(Players keep any cards revealed)

Event Card

You have lived to see another day



No Event

Event Card

It has not rained for a month, there is no water to be found



No Water attacks or defenses may be played this round

Event Card

Naïve and unsuspecting you have been robbed



Every player must discard an item or skip their next turn

Event Card

A strange magical force can be felt. Perhaps a curse has been cast, but for some it is a blessing



No Lightning attacks or defenses may be played this round

Event Card

Uneventfulness reigns



No Event, and No Event card is drawn next round

Event Card

The night reveals a huge full moon



Any players **may** immediately choose to become werewolves (see **werewolf rules** for more info)

Event Card

The air is thick with magic and mystery, and an uneasy future lies ahead



Pick up events until **2** events, that are not "No Event", are revealed, **both** are used

Event Card

"History is doomed to repeat itself"



The **discard** pile is taken and placed on top of the deck. (it is not shuffled)

Event Card

The land is calm, frozen in a fatal standoff, waiting to see who will strike first



No Event

Event Card

Swamps and thick marsh slow any military action



All Defenses +1 this round

Event Card

You are inspired by the hope of victory and honour



All Attacks +1 this round

Event Card

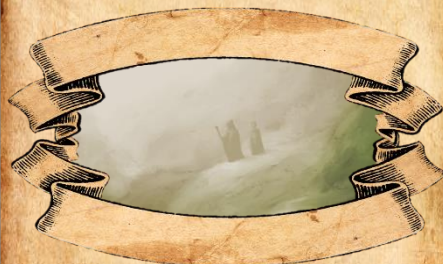
A group of mercenaries are for hire to whoever wishes to have a 'true' battle



All players may reveal stone element cards. The player with the most **may** pick up 2 more cards. (pick up 1 each if there is a tie)

Event Card

The rooster sleeps, all is at peace... for now



No Event

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Only one can be the champion of the land



All players immediately discard down to 4 cards

Event Card

While the funeral shroud is down... this is the time to strike



No players may play any power cards this round

Event Card

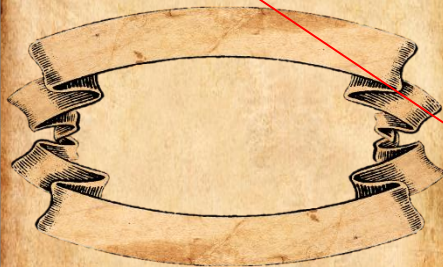
Your enemies are not your only worry



All players -1 hitpoint (this cannot kill)

Event Card

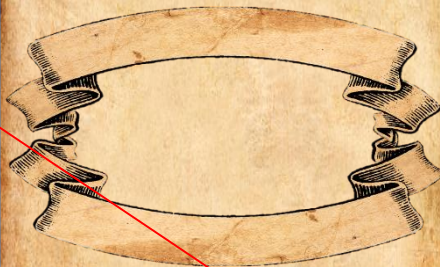
It is a peaceful day and the sun shines brightly in a cloudless sky



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Event Card

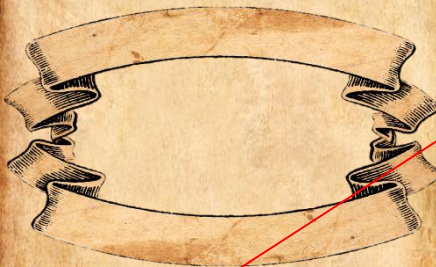
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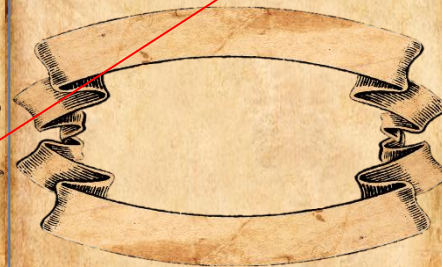
A hoard of bandits come over the hill side and attack you



No Event

Event Card

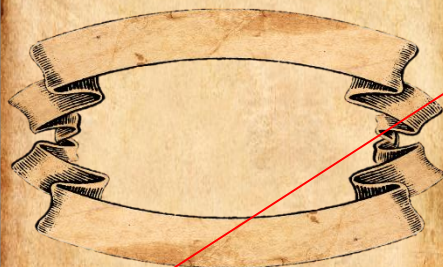
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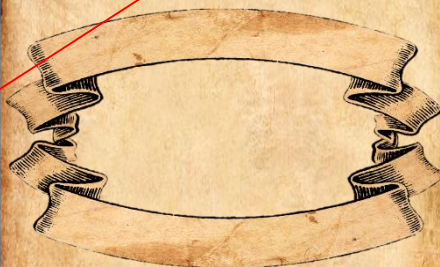
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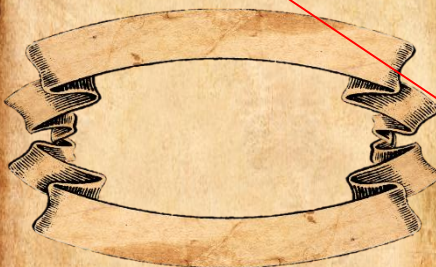
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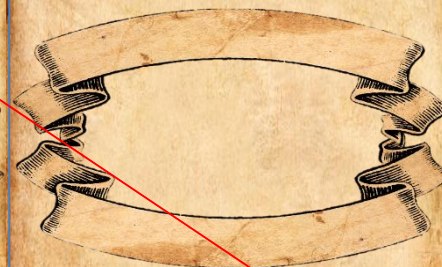
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